

X2 EXOTICA MEGASTORE
Grand Opening!

Issue # 2

The Many Muses of callie cline

GOTH: More than Garb?

Fabulous Fall Fashions!

FASHION SHOW COVERAGE:

The Baths of the SisterHood, Musashi-Do and Indyra Originals

The Sacred Feminine:

The Erotic Writings of Tiffanie Keen

LORDFLY DIGERIDOO:

Architect Extraordinaire

CLICK ADS AND LANDMARKS TO VISIT LOCATIONS IN **SL!**



FROM THE EDITOR'S DESK



hanks for all the positive feedback on our inaugural issue. Not to rest on our laurels, we're back at you with another issue chock full of fashions and the people who make them, as well as feature articles on other aspects of Second Life. Our cover story is on designer Storma Amarula who has just moved to Exotica Island and opened X2: Exotica Megastore.

Everyone likes free things, right? Well, if you're a past customer of Musashi-Do, check out the story "From Revolution to Evolution" to see how you might qualify for an upgrade of one of his designs.

We've added a column on Social Events which this month features details of ASpiRE!'s Halloween Party and the Halloween Bash at the new location of Sublime Restaurant.

Next month we're adding a new column named Escapades written by Aunnia Wilberg. Aunnia will cover openings and other newsworthy events in SL. Want coverage on an event you have coming up that you think would fit into either Social Events or Escapades? Drop me an IM or Notecard and no promises but I'll see what we can do.

As always, we love to hear from our readers. Have questions or comments for us at ASpiRE!? Send me an IM. I would love to hear from you!

Adrienne Belivean



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In This Issue

X2 Exotica Megastore Grand Opening, 9

The Designs of callie cline, 15

Fabulous Fall Fashions!, 25

Fashion Show Coverage:

The Baths of the SisterHood, 36 Musashi-Do, 39 Indyra Originals, 41

The Sacred Feminine: Erotica Writer Tiffanie Keen, 44

Goth: Is It More Than Garb?, 46

ASpiRE! Model Profiles, 49

Elements of Gwen Carillon, 53

LordFly Digeridoo: Architect Extraordinaire, 57

SL Library Emphasizes Information, Not Books, 60



SOCIAL EVENTS

BY ADRIENNE BELIVEAU



■ ALLOWEEN came ear-Iy on October 28th for ASpiRE! Modeling Agency as they held their party on Sunday, October 28 at ASpiRE! Manor, on the beach in Ilideu. Guests enjoyed themselves dancing to the music of DJ Nexeus Fatale, playing a horror movie trivia game (Aunnia Wilberg racked up prizes with this one), and participating in a costume design contest for designers only. Second Prize, a full page ad in ASpiRE! Magazine went to Colleen Desmoulins with her entry "Giving Head." And First Prize, a six page layout in ASpiRE! Magazine, went to Wiccan Sojourner wearing "Modern Witch." Over 50 prizes for the party were generously donated by Musashi-Do, Callie Cline and CD Furnishings.

On the eve itself, Sublime Restaurant celebrated reopening at its new location in Sumwi Do with a Halloween Party featuring prizes for Best Female and Best Male Costume. DJ Sir Brennen kept the party rocking with his great jams and also won for Best Male with his "Grim Reaper" costume. There was a three way tie for Best Female that was finally won by Cellancra Zon sporting an adorable Halloween Fairy costume.





UPCOMING EVENTS

November 18, 2006 -

Jolie Femme Fashion Show, 4pm SLT

December 2, 2006 -

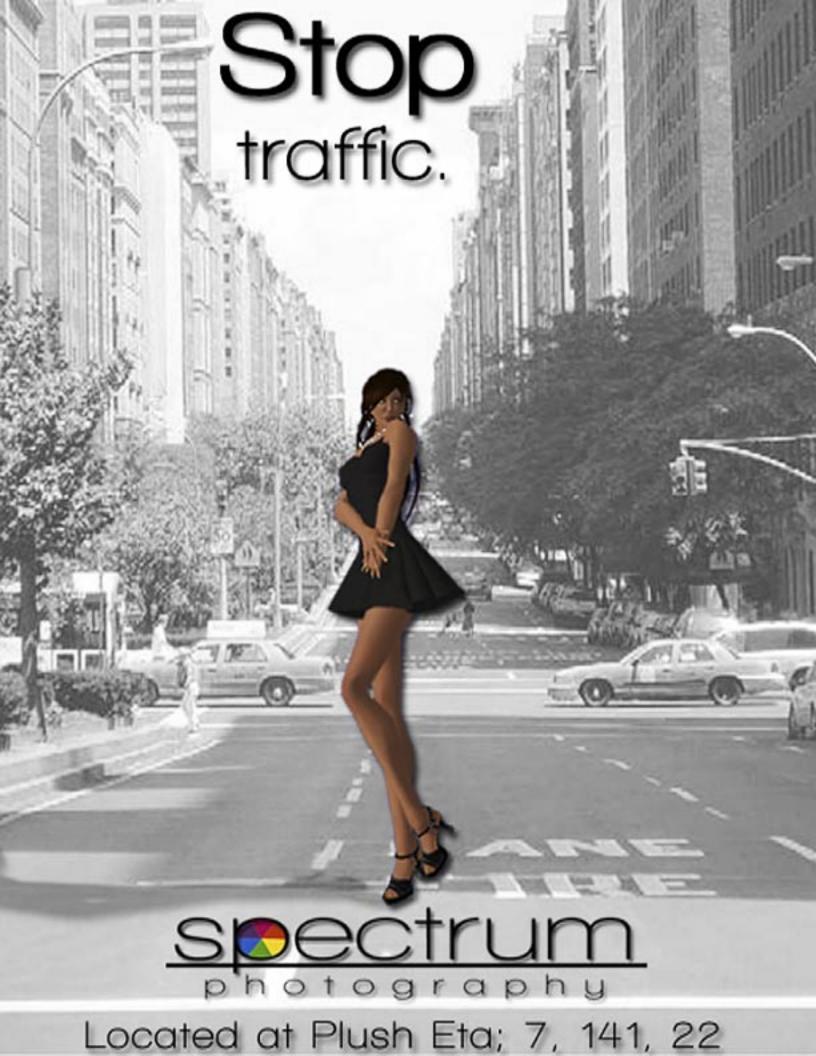
Adored Fashions Fashion Show @ ASpiRE! Modeling Agency, 4pm SLT

If you have any events that you'd like advertised here, send your request to our Editor in Chief, Adrienne Beliveau.

Also, be sure to join the ASpiRE! Fan Club to get updated information of the models and up-coming events!!! It's free to join and all are welcome.









X2: Exotica Megastore GRAND OPENING

by Aunnia Wilberg

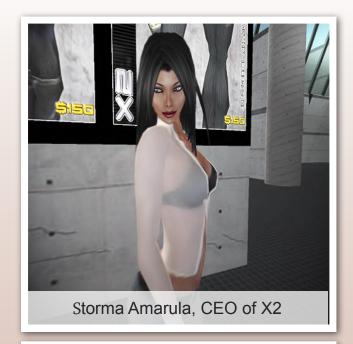
torma Amarula, a designer/illustrator in real life, came to Second Life in March of 2005. Not realizing she could buy Lindens, she started making her own clothes. The compliments started coming in and she was urged to open her own store which she did, aided by friend Starley Thereian who answered her myriad of questions.

Her initial success enabled her to recently open X2: Exotica Megastore on Exotica Island. X2 is geared towards the confident woman and man; featuring clothing and skins with such names as "Power Suit," "Digital Urban Warrior," and "Hyperfusion."

"Digital Urban Warrior" is Storma's first collaboration. She designed the clothes (in both male and female versions) while designer Francis Chung designed the gadgets. The outfit comes with a short and long jacket, a short and long tankini, sweatshirt, camo pants, and combat boots. The four gadgets that accompany the outfit are a watch (which has a calendar and can be set for different time zones), a hand-held laptop, a cell phone (which has animations for receiving and makings calls as well as audible ring tones), and sunglasses called "Special Ops Glasses." (Oufit featured in Fall Fashion Spread)

Storma is perhaps best known for her skins, which are incredibly life-like and detailed. She began with her Fusion line that includes eight different make-up styles.

Hyperfusion was created next. It has the most distinct detailing of her three skin lines and is available for both men and women. Hyperfusion comes in six different themes with five different make-ups in each theme. Themes are Dark Liner, Light Liner, Glitter, casual, Glamour, and Nyte.







Her newest skin line is Soft Fusion. Refering to the new skin, Storma said, "This is a much softer version of the Fusion Line. Not everyone likes super detail." Soft Fusion includes five different themes with five make-ups in each. These themes consist of Casual1, Casual2, Light Liner, Dark Liner, and Glitter.

She is currently working on Hyperfusion Eyes and a New Urban Groove AO. She says the new eyes will have more detail, better shading, and as she put it "a motherload of colors."

Storma has also designed three shoes that contain AO's; a sneaker style for both men and women, a high heeled sandal (that features lifelike toes and a HUD for changing shoe color, shoe texture, polish color, and toe color), and a closed toe pump. All three AO's include standing and sitting poses as well as a walk.

After all of the new additions are in place, Storma intends to take a well-deserved rest before opening X2: Gothica, a sister store to X2: Exotica, which will also sit on Exotica Island. Once the second store is open she intends to focus on smaller and more frequent updates.

When asked what she would like our readers to know, Storma replied, "I really appreciate the loyalty of my customers. They have been very supportive since Ive opened and I'm really happy to make new designs for them."

We appreciate you and your amazing designs as well Storma! Keep up the incredible work! •

X2 Exotica Megastore Exotica Island (78, 131, 26)







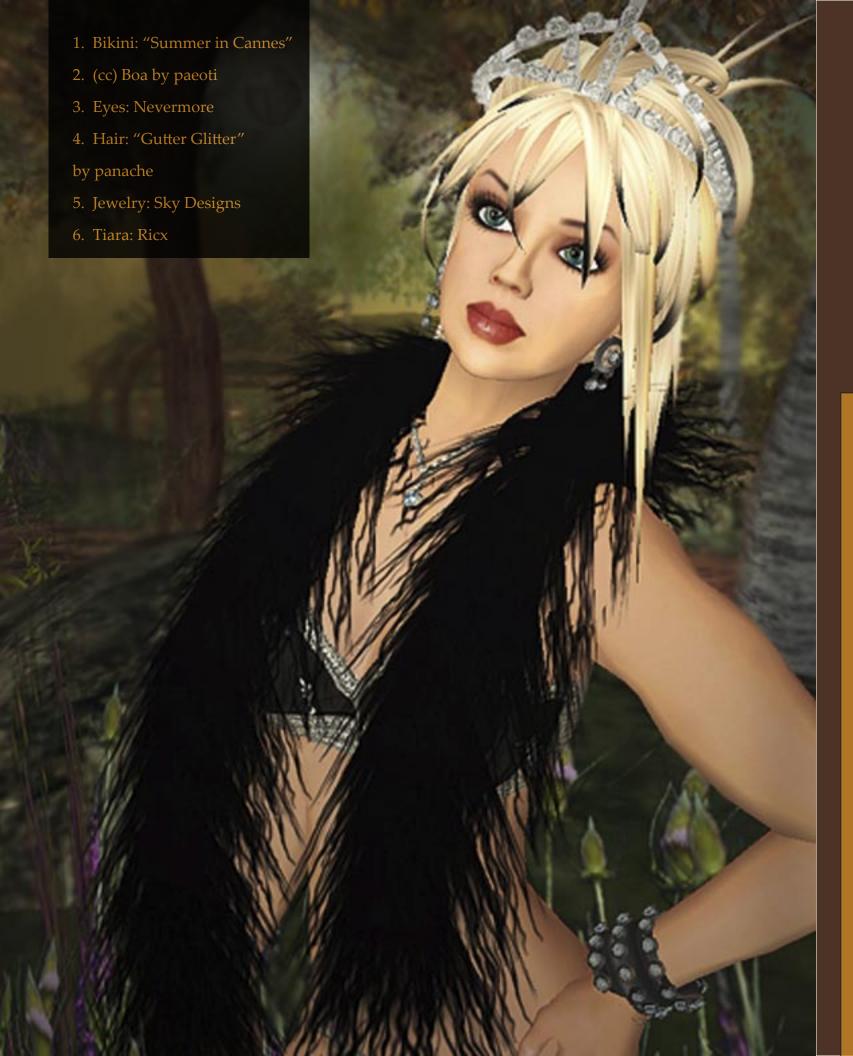












MANY MUSES: THE DESIGNS OF CALLIE CLINE

BY RUBIANNE ELLISON



Then you walk into callie cline's new store, the first thing you notice is a huge ad hanging on the rear wall. Flanked by two smaller pictures, the ad shows cline, garbed in one of her own swimsuits, a black boa hanging round her neck. A diamond tiara crowns her tousled blonde hair, and a jeweled gothic bracelet encircles one wrist.

To cLine, the mood or message evoked by her ads is all important, and the message communicated by this particular ad sums up what cLine's designs are all about. The woman in the ad is out at night, not afraid of the dark, and the different pieces she's wearing indicate that she is to represent every facet of confident womanhood. And the styles of cLine's designs vary as much as her clientele.

cLine, who described herself as "an artist in many ventures" in real life, has 12+ clothing lines, (with more on the way) with each outfit having a unique name. The "Basic" line consists of pieces that every woman should have, while the "Flair" line is vintage-ish, inspired by a magazine from the 1950's. The "Cocktail Lounge" line features fifty's style cocktail dresses with names like

"Scotch and Soda," while "Wild Thing" is a mish- mash of many styles. "Beach Party" is swimwear, and "Cowgirl" is western style clothing. "Street" consists of apparel made with a lot of leather, lace and is darker, edgy, while "Skullicious" clothing is patterned with images of skulls. "Pajama Party" is sleepwear, and the "Glitter Baby" line features clothing that, according to cLine, is very popular with fairies. The "Dream" line consists of more formal gowns and dresses, while "Eastern Magic" features designs inspired by Eastern fabrics.

Many outfits, like the "Army Baby" ensemble, come in multiple colors. "Army Baby" can be found in the "Basic" line, and consists of a pair of short body hugging denim shorts, a mid drift bearing jacket, as well as a tube top and thigh highs in a feisty, flowered camouflage print. Also available are "Patch Packs"", a modifiable overlay which adds another dimension of playful sexiness to the outfit.

"Scotch 'n' Soda," a whiskey colored cocktail dress, features a form fitting bodice and flaring skirt. The "Beach Party" set in red includes two lengths of bikini tops and a matching bottom, as well as a towel, a pair



of sunglasses, a beach ball, a radio, an inner tube, a towel and a beach skirt.

My favorite though, is the "Vintage Black and Gold" gown from the "Dreams" line. With a deep v- neck, a low back, and a high waist cinched in gold, the exquisite pattern of the fabric does not take away from the beautiful shape of the gown- or its wearer. All of cLine's clothes are modifiable.

One aspect of cLine's designs that is very noticeable is that most all her pieces are highly patterned. Instead of working with only solid colors, cLine makes good use of highly patterned, luscious fabrics. Having designed clothing since March 2006, cLine says that sometimes this fabric is the inspiration for her designs. She explained, "I think sometimes fabrics inspire me first but not always; but, I can see a really pretty piece of fabric and say, 'Oh, I want to make that a dress or top.' Or, I can make pants and then I think, Hmmmm,

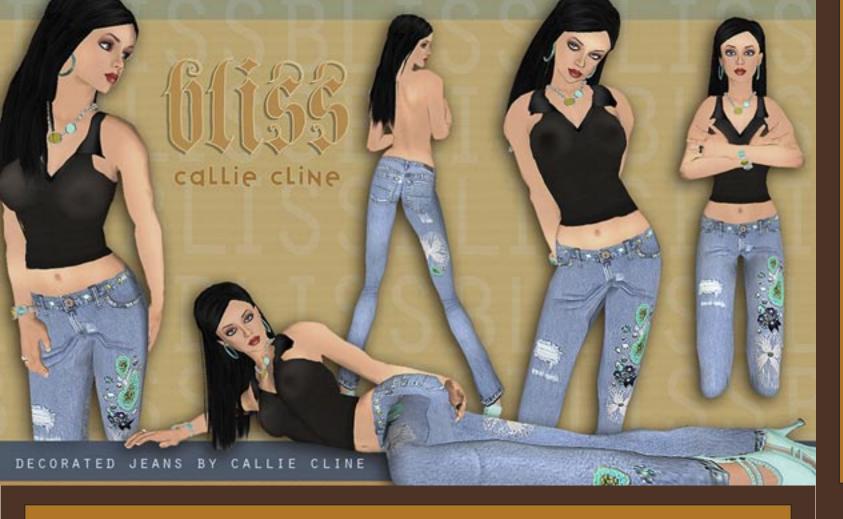
what should they be made of?"

But pretty fabric isn't her only muse. cLine mentioned a time that she wanted to make a dress as a birthday present for a friend, Sue Stonebender. cLine never intended to sell the gown, the "Serendipity Grace," but, encouraged by her friend, made the dress a limited edition design, and then bundled it with a limited edition musical snowglobe built by Stonebender. Part of the proceeds from the sales went to fund Stonebender's Big Hug project, a charity that purchases beds for those in palliative care.

Believing fashion can be used to do good also led cLine to create a t-shirt that earned around 400 USD for the Steve Irwin Memorial fund. Various residents of the SL community who purchased the shirts sent cLine photos, which she made into a collage that was sent to the Irwin family.

(Continued on Page 19)





Old movies & music also serve as cLine's muse. She told me that her "Summer Breeze" dress was inspired by "Breakfast at Tiffany's," and that while she designed the "Beach Party" line she kept old Annette Funicello movies in mind. In fact, the vintage radio that comes with The Beach Party set plays "Beach Party Movie," a "surf" inspired song written by cLine, and performed by group 3D. (in RL cLine pulled her friends from the Ventures, who did "wipeout" to play on the track.) "3D" stands for 3 designers, and actually consists of cLine, as well as designers Tulia Asturias and Kiana Dulce.

In addition to writing and performing music and designing clothing, cLine also does brand consultation. cLine helps business owners overhaul their images. She explained that businesses need ads that "make people 'feel' something." She went on to show me how each of her own ads created a mood. The ad for her "Signature Denim Jeans" features a woman who is confident, and effortlessly sexy. cLine added, "The jeans don't wear HER, she wears them." The ads for "Army Baby" feature an

innocent woman, a seductress, and a tom boy. She mentioned how her sister, ::Lollypop:: owner Tuli Asturias was able to create an image that matched the quality of her products. cLine explained that Asturias, "an amazing designer" was able to raise sales by "re-branding", choosing a new store name and naming each line after a type of candy.

What's more, in addition to brand consultation, cLine is heavily into collaboration. Funk is home not to just cLine's store, but that of her other sister, Kiana Dulce. The Funk Attic, a space above Funk that holds a hodge-podge of products, is home to caLLie's house ware collection, as well as items from Lollypop, Lily's Touch, Betty, Gurl 6, Jeepers Creepers, and Trashville. cLine's partnerships will become even more important when she opens her new store Tomboy.

Scheduled to open in about a month, Tomboy is for "the other girl in you." The face of Tomboy is cLine's alternate avatar, Scout Sloane. Inspired by the character of the same

name from "To Kill A Mockingbird," Sloane wears clothes that are not traditionally feminine, has arms covered in tattoos, bandaid on one leg, and is perpetually missing one sneaker. When I met her she proudly declared, "I'm Scout and I can kick any boy's butt." Tomboy, with Tuli Asturias as cLine's partner, will feature hair by Six Kennedy or Gurl 6 and shoes and jewelry by Jackal Ennui.. "I am thrilled about this venture, just one of many to come!" And with a new sim, "calLiefornia" in the works, I'm sure we'll see many more faces and expressions of this designer.

It's easy to see why cLine calls herself "an artist in many ventures." With life as her muse, cLine has created

some of the most impressive, quality clothing in Second Life.

cLine will be in a featured in a fashion show with Sammy Barrett at DeShadow on December 16th, and she was also chosen as the icon face of the pod cast, "Secrets of Second Life." (www.secretsofsecondlife. com) cLine has a blog as well, www. caLLiecline.blogspot.com. cLine's new store, "caLLie cLine" is located at the FUNK Square - Plush Lambda (182, 143, 21).

Photographs by callie cline. ©callie cline, inc.

- 1. Shirt: Skullicious Black (cc)
- 2. Eyes: Nevermore
- 3. Hair: "Beach Hair" by Lost

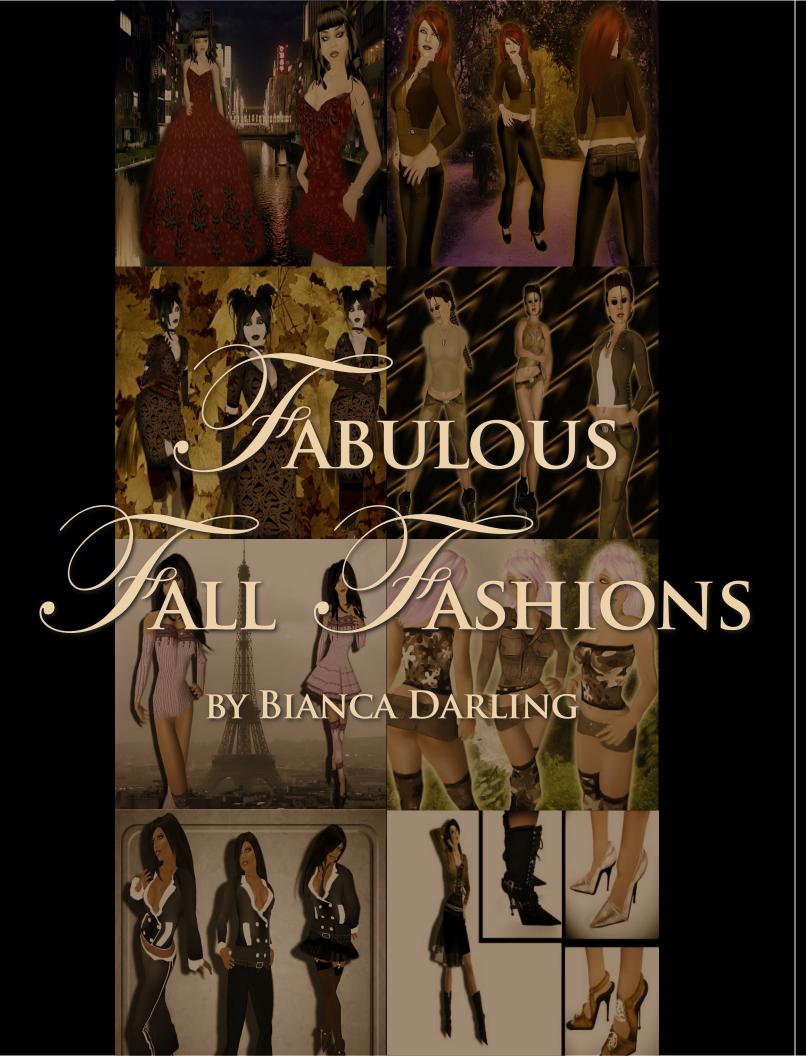














ADORED CLOTHING - FIONA

Ayumi wears Amysue Shirakawa's Fiona dress with flair and a sense of ease. This season is full of excuses to wear formals and light up the town. This elegant piece does just that! Featuring beautiful contrasting embroidery and a pinstriped bodice, Fiona is elegant, regal and incredibly feminine. This gown also comes with a shorter skirt option for those who want to wear it almost anywhere. Fiona comes in the red pictured here, as well as ivory, black, purple, blue and pink. This devine bauble is available at Adored Clothing for 400L.

Adored Clothing - Plush Genesis 200, 60, 23



BEWITCHED - LOOKIN HOT IN THE COLD!

The coming of Fall doesn't always have to mean putting your summer body to bed. This season Wiccan Sojourner brings us a perfect excuse to bring a little sexy into the season, while staying warm at the same time. Wiccan couldn't have named it better, as newest ASpiRE! model Isabella is lookin' hot in the cold! This sweet little ensemble includes a strapless sweater dress in purple pinstripe with deeper purple detail. Also included are matching arm and leg warmers to complete it's Fall look, as well as an option of short shorts for those not afraid of the cold! Hot in the Cold can be found at Bewitched for 325L.

Bewitched and ShadoWiccan Designs - Hubbard 107, 217, 148



CALLIE CLINE - ARMY BABY

Bianca wears the brand new "Army Baby" from Callie Cline. This adorable set highlights one of Fall's SL trends, Camoflauge! As always, Callie Cline creates hers with a wild and fun twist. Army Baby comes complete with fitted jacket, short shorts, camo tube top and camo socks. Callie has also created 2 expansion packs to "Army Baby" featuring patches to customize the look and feel of the fitted jacket. Here in SL we love having options and that's exactly what "Army Baby" is all about. Available in Pink, Blue, Brown and Signature Camo, this rugged yet sexy treat is available for 350L at FUNK.

FUNK - Plush Lambda 182, 143, 21



JADED VISIONS - BELLA GNOCCA

This fall Jade Jensen brings us a suit set that is as sizzling as it is versatile. One of ASpiRE!'s newest models, Colleen, wears Bella Gnocca in three different variations. All versions include the fitted double breasted jacket with it's racy and pluging neckline. The jacket can be worn with or without the tie depending on whether the affair is to be more formal or casual. This jacket also includes a second layer to lengthen it as well as to add a belt for a more sophisticated look. Bella Gnocca also comes with two pants options, as pictured here, long sleek and straight, or more casual and side striped. In addition, Bella can be worn with a very sexy pleated skirt and nylons/garter belt combo. Jade has also created a lighter version of this suit in magenta and white. All together this sexy suit pack is 13 pieces and sold for 500L at Jaded Visions/Heavenly Bodies on Desires Island.

Jaded Visions/Heavenly Bodies - Desires Island 227, 136, 24



SOL COLUMBIA - LUMINOSITY FALL SEPERATES

This Fall, Sol Columbia has created a group of seperates that can keep you mixing and matching for days! Ami Kawabata wears Luminosity's Suede Jacket in Brown, paired with a feminine Gold Wrap Top and Flap Pocket Cords in Brown. The jacket is fitted and cropped with pocket and stiched detail. The cords are sleek with their low rise and straight legs. Also included with the cords are belted and beltless options to dress them up or down. All items pictured here come in various color options for an enormity of different looks. This entire ensemble is available for a total of 300L at Sol's location in Igbo.

Luminosity - Igbo 78, 33,33



SILENTSPARROW - ACANTHIUM

Hyacynth Tiramisu knows her garb and it's all about the fall season. Myoka is pictured here in an awe inspiring dress known as Acanthium. This has got to be one of my favorite dresses in all of SL hands down. The textures are lush and unique, and the cut of this dress is like nothing else out there. When worn, one feels feminine, decadent, and utterly elegant. The prim ruffly bustle included with this perfect piece is delicate and adds an otherworldly, out of time flair to it's wearer. Acanthium comes in 10 gorgeous colors to include not only the russet shade pictured here, but also in ivory, carnation, thistle, blues, cyaneous, peacock, grass, poppy and rose. If one is looking for a dress that exemplifies "goth" in it's more authentic form, Acanthium is calling your name. This inspirational dress can be found at Silentsparrow for 600L.

Silentsparrow and Factotum Dicassel - Koreshan 133,206, 26



X2 EXOTICA - DIGITAL URBAN WARRIOR

Storma Amarula has been a busy woman this last month, launching her incredible X2 Megastore on Exotica Island. To coincide with the opening of the new X2, Storma brings us Digital Urban Warrior. Camo is HOT this season, and ASpiRE! model Aunnia shows us precisely why. Camo epitomizes strength in fashion. It says "Don't toy with me or I will eat you alive". Of course that doesn't mean this ensemble won't attract a fair share of admirers. A woman may notice people are just a tad bit more careful with her that day. Urban Warrior is a very well thought out package including 2 different lengths of jacket, pants in combat and capri versions, regular and micro shorts, tank tops in longer and shorter cuts and a tight long sleeved T shirt as well. Storma tops off the emsemble with black combat boots and dog tags. Also available is a men's version of Urban Warrior as well as a set of gadgets created by Francis Chung to complement both sets. Not pictured here, these gadgets include a chronometrix watch, cellphone, laptop computer and special Ops eyewear. Digital Urban Warrior is available at X2 Exotica Megastore on Erotica Island for 2000L.

31 ASpiRE! X2 Exotica MegaStore - Exotica Island 79, 131, 26 ASpiRE! 32



SYLFIE MINOGUE - "ESSENTIALS" COLLECTION

Perhaps one of SL's most coveted shoe designers is Sylfie Minogue. With her flair for color and texture it is easy to see why she has the stellar reputation she does. This Fall season Sylfie brings us her "essentials" collection comprised of the PERFECT pump. Pictured above in white, plum and salmon, the essential pump comes in 40 mouth watering colors as well as 2 texture variations to compliment almost every SL ensemble. Also new for the Fall season is the sexy black boot pictured above known as "Intent". This boot is beautifully detailed with it's buckled and eyelet adornments. When your intent is to show your attitude and sass you need look no further than this wicked pair. For more formal Fall events, we showcase "Divinity" in the lower right corner. This sweetheart of a heel will compliment almost any gown or add a splash to casual looks.

Sylfie Minogue's Prim Seduction - Seonbawee 186,81,265



FASHION SHOW COVERAGE

BY ADRIENNE BELIVEAU







Fashion Show at Baths of the Sisterhood

Take one beautiful setting on a clear October day, sprinkle it with lots of lovely ladies, stir in some free flowing champagne and wine, and you have the fall fashion show sponsored by the Baths of the Sisterhood. The show was held in the large member's only section of the Baths.

Not even an object spam attack and closing of the grid could dampen the enthusiasm of the audience which was predominantly female although appearances were made by Shiryu Musashi of Musashi-Do and a pet water dragon. Guests were amazingly clad in ensembles ranging from formal to fantasy.

The fashion show featured some really hot numbers by Simone Stern (Simone), Ambergris Baphomet (Ambergris), and Ciera Bergman (Vitamin Ci). Modeling the clothes were Cordelia Ellison, Megan Torricelli, and Kirsten Corleone of ASpiRE Modeling Agency. All of the hairstyles

after the show

were provided by Calico Ingmann.

The audience was very high spirited and thoroughly enjoyed the show. They were clamoring for more information afterwards. All outfits featured at the show can be found at the Simone Sim.

Susan Pegler announced each selection with flair and gave credit to Blaze Montale, Bianca Darling, Jane Calvert, Kaylie Sparkle and Kate Vavoom for helping put the show together. In the words of Musashi, it was an event "to be remembered."

> Here at ASpiRE! we look forward to more BOS events, celebrating the creativity of many of the amazing women SL showcases.

> > **Baths of the Sisterhood** Penelope (196, 120, 27)

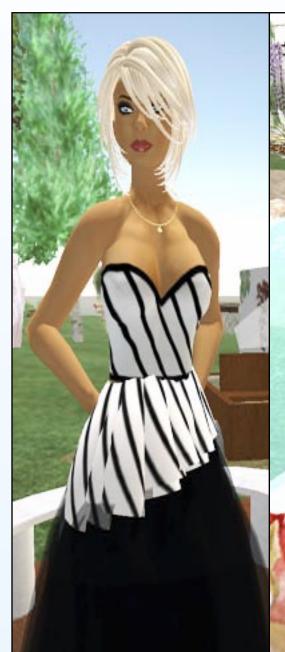
Megan Torricelli wearing Morgana by Ambergris.



Cordelia Ellison in Simon's Licorice and Lace

Kirsten Corleone in Simone's China Dill

Kirsten Corleone wearing Vitamin Ci Terry



Susan Pegler, hostess with the mostest



Bianca Darling, one of the many who helped put the show together

Kate Vavoom, Events Coordinator for Baths of the Sisterhood



From Revolution to Evolution: The Musashi-Do Fashion Show

Shiryu Musashi, a well-established designer in Second Life both for men and women, is known for his trend setting styles and attention to detail. Recently, ASpiRE! Modeling Agency presented a premier Musashi-Do Fashion Show featuring updates to his current collection.

The styles in the show were all Musashi classics that his following have learned to love and love to wear. From, his Wet Dreams bathing suit to his Evening Revolution and Formal Wear line, his collection is trademarked by its versatility.

If there weren t already enough options in Evening Revolution, Musashi has added a Soft Colors Suit Expansion, Metallic Shirts, and an Italian Tie Expansion. Bianca Darling modeled a beige version of Evening Revolution dressing it up with an antique gold shirt, black and gold diamond striped tie and a brown belt. Musashi has planned several expansion packs in the future for Revolution Femme geared towards the ladies. Moving from Revolution to Evolution, Musashi



has begun an Evolution line in his Formal Wear collection. Gowns in the Evolution line have been updated to reflect newer standards of quality. The gowns currently in the Evolution line are Lavender Cloud, Obsidian Glitter, Ivory Pearl and Snow Rose, just to name a few.

All of Musashi's vintage styles are in the process of being revamped. This is good news for his customers because if you already have purchased your item previously, you are eligible to receive a free updated version. Join the Musashi-Do newsgroup to know what is being updated when. Newer styles will not be revamped.

Musashi also has a web page www.musashi-do.net where you can keep up with happenings both at Musashi-Do the fashion boutique or The Musashi Motorsports Complex also owned by Shiryu Musashi.

Musasho-Do Main Fashion Shop Anton (138, 235, 95)



Bianca Darling modeling a beige version of Evening Revolution.



Ami wearing Snow Rose, Bianca wearing Pink Candy, and Damiana wearing Ivory Pearl



Gowns in Musahi's Formal Wear Line, including the updated gowns in the Evolution Line.

39 ASpiRE! ASpiRE! 40



Intra-City Fusion: Indyra Originals Fashion Show

Indyra Seigo held her first fashion event October 27 at the ASpiRE! Modeling Agency runway in Plush Genesis. A large crowd was in attendance to see the models strut their stuff, and strut they did to a lively commentary by Trina Noland.

The theme of the show was Intra-City Fusion which was divided into Downtown and Uptown. It highlighted Indyra's daring mixture of textures and featured many styles with hand-painted leather and vinyl, O-rings, and studs.

The strikingly sexy Downtown outfits all included options making them work just as well for clubbing as for intimate moments at home. Telima wore "Daunseny" which comes complete with top, thong, gloves, prim skirt and pants to allow for quite a few different combinations. She wore it in Cobalt Blue which highlights the lace details in this style. Another hot club number is "Layla" worn by Mestjadedgirl Komparu, and pictured here in lavender. It also comes in aqua and a color Indyra calls "Gothica."

"Dominate", worn by Queenie, with a mix of leather and sheer, and "Intrigue" are from the "Fetish Collection." "Intrigue" features handpainted vinyl, O-rings, sheer, and studs. It was shown off by Bianca, Telima, Damiana, and Aunnia in lilac, fuchsia, lime, and pink.

"Teaser", modeled by Queenie in aqua, features zipper details, hand-painted leather, and comes in multiple color options. Myoka finished off the Downtown sequence with "Midnight" Indyra's mini-skirted version of the "little black dress" featuring lace and hand-painted leather.

Going "Uptown" we found Queenie in "Boheme" a lovely strapless number with a long ruffled skirt which comes in teal, café and burgundy. Princess was suited out in "Winter" with a snowy white jacket over silvery pants.

All of the "Together Collection" was shown; "Senegal", "Morocco", "Texas" and "Preppy

Pink." While the first three styles featured strong patterns, the "Preppy Pink" modeled by Queenie in red, pink, and white displayed a softer, more feminine side. MestJadedGirl was stunning in "Nenci" a beautiful cocktail dress featuring black embroidery throughout.

Just in time for Halloween, out came Myoka as a feminine Harlequin in "Vivaldi" and Telima looking much like a Spanish Senorita in "Bastille."

The grand finale of the show was the wedding party showing off the designs Indyra created

for her sister Cookie Carmichael's wedding. Damiana and Kirsten were lovely as the Matrons of Honor in "Daisha." The rest of the models were bridesmaids in "Exstasia." And, looking absolutely radiant and stunning in her Bridal Gown was none other than our very own Cookie Carmichael.

The show ended to thunderous applause and a chorus of Bravo's for an excellent collection.

Indyra Originals Moma (40, 230, 46)







The Sacred Feminine: Erotica Writer Tiffanie Keen

By Rubianne Ellison

serves as a uniform that connects her real life profession with her Second Life role play. As a real life erotica writer, Keen has written stories for eroticstories.com and literotica.com under the nom de plume Xpurteez, and has recently published a hardcover novel "Too Good to Be True." What's unique about Keen's work is that it draws from feminine mythology- the myth of the nymph.

In this form of mythology, the nymphet woman undergoes a miraculous seven day transformation that makes her immortal. She feeds off of the endorphins her body produces when she experiences sexual release, and has many sex partners. The nymph myth emphasizes matrilineal relationships; every nymph is educated by studying "Le Livre de L'amour Infini," "The Book of Infinite Love." a text passed on to her by her mother. Keen explains that the nymph myth, just like her stories, is woman-centered. Nymphs live in covens of three women, who support and counsel each other through life transformations. Depending on their position in the hierarchy, a nymphet may have the title Nubile Nymph or High Priestess. Nymph ideology emphasizes the power that every woman has within, and how that power can be manifested by a woman's sexuality. Keen explains that to worship a nymph is to worship what is sacred about femininity because ideas of the sacred feminine were destroyed by Christian ideologies and philosophers like Descartes.

When Keen, who has been writing erotica for seven years, found that her nymphet stories were becoming popular and getting thousands of hits, she wondered, in a sort of erotic sci-fi way, what life would be like for a mythological creature like that? How would she keep her identity secret? How would she fall in love?

Second Life became the vehicle for Keen to indulge her curiosity when she founded the Xtreme Tease Cult Nymphettes (XTC Nymphettes). A new group, the XTC Nymphettes hope to host parties and events in the future, and may eventually begin to publish short erotic stories. Here at ASpiRE!, a company run soley by women, we can appreciate the myth of the nymph...a woman with power, sensuality and inner strength, representative of many of the amazing women in this world and the next! •



Is It More Than Garb? By Rubianne Ellison

or most people, the word Goth brings to mind images of taciturn teenagers garbed in black, their faces painted a ghostly white. What most people don't know, however, is that Goth is not just a style- it's a lifestyle.

According to Wikipedia.com, Goth is a subculture whose origins lie in music. Goth music had its heyday in the 1970's and 80's when Goth rock became an offshoot of punk rock. Fans of gothic rock became known as Goths and adopted their trademark white skin and black clothing.

Goth rock bands, which originated in the United Kingdom, were limited in number until the 1980's, with "Bauhaus", widely recognized as one of the first Goth band. While their turn as a band was short lived, from 1979 to 1983, Bauhaus is still selling thousands of CDs to this very day. By the 90's, music venues began playing a wide variety of alternative music including gothic rock, ambient, and punk rock in order to attract crowds. As gothic rock differentiated into subgenres such as cybergoth, necrotech and New Romantic, and the media began to lump many industrial and heavy metal bands into the gothic category, the music itself became less popular and tangible in many places. Today, the Goth music scene enjoys a large following in Western Europe, where Germany hosts Wave-Gotik Treffen, a gothic music festival that attracts thousands of fans from all over the world.

In addition to music, gothic literature and architecture also influence Goth style. Popular in the United Kingdom in the 1700's, nostalgia for the medieval period resulted in the proliferation of gothic literature and architecture. Gothic literature, such as "Dracula" or "The Castle of Otranto", evolved into the Goth media of today. VampiraErotica Svarog, a Goth since she was 10 years old, cites movies like "Interview with a Vampire" and shows like "The Vampira Show" as great influences on her style.

Looking at media influences, is to only skim the surface of what it means to be Goth. According to "Spiral Walcher", NINcropolis DJ, Goth is a spiritual mindset focused on the dark side of things; but in a good way. Many Goths I interviewed, like Katrina Devoix, intimated that Goths might be a group of social outcasts who found a place in the Goth community, citing a group of teenage friends who, turned out of their homes by their parents, had to fend for themselves. Many others explained that they became Goth as children or teenagers, catapulted into the lifestyle by a traumatic event, an influential person or the love for it's unique and often romantic garb.

Goth's more darkly poignant outlook on life, in addition to media influences, has lead to the Goth style of dress. White, black, and red are predominant colors. Devoix explained that the common conception is that it's all leather, PVC, spikes, tattoos and white skin. While Goths usually do garb themselves in bold primary colors, the occasional pastel can be seen. A very popular designer in SL by the name of Hyasynth Tiramisu (Silentsparrow) exemplifies this style. Many Goths would argue that what Hyasynth creates in her clothing line is more traditionally "Goth"

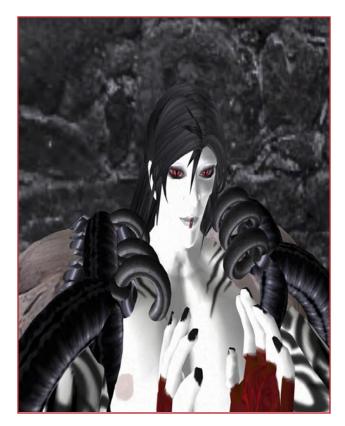


VampiraErotica Svarog

while spikes, latex and pvc border into a Goth subgenre known as "Death Rock". And, while most Goths do have white skin, certain sects of Goths have very tan or even black or red skin.

Sin showed me an impressive suit of armor, a reminder of the medieval nostalgia of the 1700's that influenced Gothicism. Whatever the components, Goth clothing helps to maintain and promote unity. But Sin added, "You need to do more then put on a little black lipstick and listen to Marilyn Manson -You need to understand what it is to be Goth."

So what is Goth? Don't let the garb fool you. Although Walcher said Goths gravitate towards the dark side of life, I interviewed him during a NINcropolis event where Goths raised over 200 USD for the Bridge School, an organization that provides support for disabled children. Vyce Sin, despite



Vyce Sin

wearing armor and ram's horns, never said he was a social misfit, instead describing his upbringing as cozy. And, despite public views of Goths as rude, weird and standoffish, a cornerstone of Goth culture is acceptance of others. Walcher explained, "I can be myself and be accepted by my fellow Goth peers." Just like any group of people, Goths have different personalities, religions, dreams, goals, backgrounds and ideologiesthey just wear a lot of black. And they can't be pinned down. Sin probably summed it up best. "Goth is Goth. Full Stop."

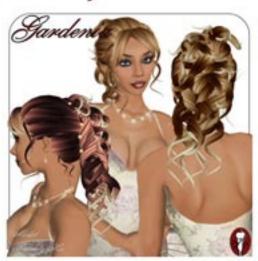
I still don't know what Goth is. But, is it more than people decking themselves out in black leather and spikes? Absolutely! It is a style represented by music, architecture, lore and poetry, encompassing many different types of people and lifestyles, both artistic and sublime.

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Hi everyone! Even though I am still relatively new to Second Life, I have quickly become addicted to the game, just like everyone else here! Within my first week in game I had discovered a lot of the incredible clothes, shoes, bags, and customized hair styles that so many incredibly talented designers had created, and couldn't help myself- I bought way too many lindens, and went a little crazy!

It was then that I decided I needed to find a job! I was fortunate enough to discover ASpiRE! Modeling Agency, and two of the most professional and fashionable women I've met in SL. Trina Noland and Bianca Darling felt I had what it took to become a professional model in SL.

I have really enjoyed my experiences as a model. This profession gives me the opportunity

to do two of my favorite things in SL: meet new people, and wear fabulous clothes! It's exciting to feel like I am a part of what is new and up and coming in the SL fashion world. I always feel honored to meet new clothing designers, and am constantly looking forward to what creations they will present.

In my real life I am 29 and am a bona fide southern girl! I am also happily married with an adorable daughter. In my spare time I love to write fiction (although not yet published), work in live theatre, and enjoy trying to make clothes!

Below are some of the things I enjoy (and yet dislike) about SL. Hope you enjoy!

Favorite Places to Visit: The Lost Gardens of Apollo, SL Botanical Gardens, Spectrum Photography, and ASpiRE! (of course).

Favorite Hot Spots: Hot Licks, Sanctuary Rock, The Elbow Room

Favorite Designers: Simone, Nevermore, Tres Beau, Nymphetamine, Callie Cline, Shiny Things, Mischief, ETD, Cliona Morellet (a good friend and new designer), and Vitamin Ci. There are so many more, but such little space!

Likes: Newbies who are trying to learn SL (I love to help out nice newbies), shopping, playing pizza, making new friends, discovering a new location and visiting it for the first time, and learning a new skill!

Dislikes: Noobs (quite, quite different from newbies), people who expect something for nothing, people who try to add you to their friend's list immediately upon meeting you, people who send you pics, teleports, and other things without asking, mapping, and fake people.

Profil **ASpiRE! Model**



Damiana Aquitaine

Hello, all of you out there in SL land! I'm Damiana Aquitaine ... or just call me Dami. I know you're thinking, "How do you say this chick's name, anyway?" It's like this: "day mee - AH - nuh." See, that wasn't so hard!

I'm fairly new to the modeling world in SL, but I'm jumping into my modeling career with energy and enthusiasm ... it's a blast! I'm honored that Trina & Bianca selected me to join this incredibly talented group of fashion models. Ladies, all of you totally ROCK!

Trina & Bianca, I want to thank you for making me a part of ASpiRE! and for giving me the opportunity to grow with such a great agency! I love modeling and hope to continue doing fashion shows and to eventually expand into

doing promo events, vendor pics, advertising, still-shots, and adult-oriented photo shoots.

My SL age is 25 and I've been playing here since January 2006. I'm blessed to have a fantastic Master & partner, Steve Glass, who is the light of my SL life...also, our best friend and housemate, Tan Splash...I want to thank you both and the rest of The Power Exchange group for all the encouragement, love and support you've given me. Love you guys!

My passions: Modeling, dancing, shopping, and meeting new people. I'm also an aspiring voice gesture artist who hopes to eventually have her own shop someday. My first creations can be found at Kurt's Gestures & Things (Malra 31, 80, 64) ... so if you wish to hear what this crazy girl sounds like IRL, that's the place to go. I love constructive feedback! Along with working at ASpiRE!, I am also an exotic dancer at Club Arsheba, the #1 nightclub in SL. Additionally, I'd like to get into internet DJ'ing in SL ... I'll be "getting my feet wet" soon via doing some work for PsiClick Radio, which DJ's for several SL clubs ... stay tuned!

Outgoing, vivacious, and zany, you can usually find me dancing at Club Arsheba, shopping (addicted, I admit it!), hanging out with my loved ones at our little island paradise home in Minorca, or just exploring all of SL's nooks & crannies. I'm insatiably curious about everything in general and love meeting new people.

On that note ... thanks for reading this little bio of mine ... and if you see me around in SL, don't be afraid to say hello. See you soon!



I am a rock chick and 50ties pin-up girl at heart and love my lifestyle the edgier, counter cultural side of life. My icons are Bettie Page, Marilyn Monroe and contemporary heroines are Jamie Deadly, Mistress Persephone and Dita von Teese who all exude old school glamour with a modern twist. As I'm a stylist and fashion journalist in RL I was automatically drawn to the fashion industry in SL too. Once there, I was awestruck! The infinite possibilities, the myriad of talented designers and clever, creative entrepreneurs just blew me away. I knew I wanted to work in this business, I knew I just had to have my piece of the pie. So modeling seemed like a good idea. Not only do you get to swath yourself in yummy couture, you get to meet a lot of creative, exciting new people and make new friends as well. Now that's what you call fringe benefits!

The everyday-me usually wears jeans, a t-shirt and Docs or a sweet 50ties dress with seamed stockings and heels. I wear tattoos as well but don't worry - my ink is fully removable. As I adore experimenting with different styles and looks, I find SL is even more fun than RL because the opportunities are so many! One day I can be a vicious looking punkette - the next day a corporate queen and on the weekend a dangerous vamp or a daring Vegas showgirl. One day blonde, the next a raven haired beauty. I am in love with change, and my ambition is to groom myself into a super-changeling for ASpiRE! Agency and hopefully do my bit to contribute to their great success.

When I'm not out hunting for new shops I love clubbing, exploring and blogging about it - if you're interested in my rants and raves you better check my blog out: http://honeybender.blogspot.com/

Hanging out at home reading pulp fiction is always a treat, as is watching some old B-movie with my friends - preferably an old horror flick or some arty black and white film noir. And last but not least, I am a big fan of the old cabarets and vaudeville theatres, so I hunt restlessly for tassle-turning-animations and would love nothing more than to become be Second Life's own little burlesque sweetheart. A girl's gotta have a dream!

P Mode **ASpiRE!**



I have been modeling in SL since March, 2006. Recently I've been featured in runway shows and advertisements for designers in SL.

Aside from modeling, I am also very active in SL charities, including the recent success, Relay for Life. My interests include being a correspondent for SLExplorer News and designing for my landcaping/ terraforming business "Dreamscapes." My work is currently on display on the gorgeous islands of Caprera. Currently, I am collaborating on an art galley that will exhibit up and coming SL artists.

In Real Life, I run my own business and enjoy writing in my spare time. I'm from Long Island, New York, but I've lived many places. I enjoy traveling, watching foreign films, and listening to many different kinds of music. I strongly believe in giving back to my community in every possible way and I apply this to Second Life as well as I do in real life.

~!~ "Never be anyone's slogan, because you are absolute poetry" ~!~

ASpiRE! 52 51 ASpiRE!



Elements of Gwen Carillon By Adrienne Beliveau

first met Gwen while shopping at her store, Elements Furniture, for low prim furniture which she carries along with other designs requiring more prims. Her style is whimsical rather than realistic. As Gwen puts it, I design for Second Life, not real life. She doesn't understand why people want homes in Second Life just like the ones they have or could have in real life.

Elements has three floors of furniture and accessories. The first floor is devoted to living room sets with a wall featuring paintings and sculptures. She has many pieces with room for small groups of people (not just one or two) to sit comfortably. She likes designing in the round such as her "Around the Fire with

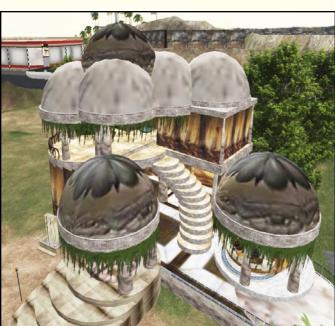


Friends" seating. The second floor has bedroom sets and the third floor features dining room sets. She has a unique dining room set with seating for four on two banquettes rather than on separate seats. She also designs gorgeous table settings which are on display.

Gwen loves collaboration as well as helping others. Many of her chairs and sofas have poses by Nyterave Studios and Bits and Bobs. She also carries accessories made by women friends of hers such as the "Under the Sea Globe Lamp" by Mignouette Mauriac. Other designers found there are Julia Hathor of Creative Fantasy and Twome Rutledge. In one corner of the second floor is a small clothing shop which carries the designs of Wiccan



Around the Fire with Friends



Temple of Artemis



Sanctuary of Artemis

Sojourner, another friend.

On the grass outside the shop, one can find a Paradise Blanket produced by October Brotherhood of the Courtyard Community. It's there for people to use and if you've never been on one, go try it. It's an incredible experience.

Gwen feels that she wouldn't have succeeded without the help of her friends and wants to especially thank Twome Rutledge, Julia Hathor and Robin Sojourner of Yummy Skins for being her mentors. She said that October Brotherhood also helps out with scripting.

Although I had been talking to Gwen and shopping at her store for some time, it was not until I asked to interview her as a furniture designer that I saw the depth of this remarkable woman. It was then that I found out that Elements Furniture is only a part of the property she owns in Daikoku. The rest of the property consists of the Temple of Artemis and The Grove.

The Temple of Artemis is a retreat that Gwen built with new players in mind. She felt that many of them had no homes of their own and she wanted to provide a quiet place for them to be able to go. Adjacent to the Temple of Artemis is the Sanctuary of Artemis. Artemis, sometimes called Diana, was the daughter of Leto and Zeus and twin to Apollo. She is the goddess of the wilderness, the hunt, wild animals, and fertility.



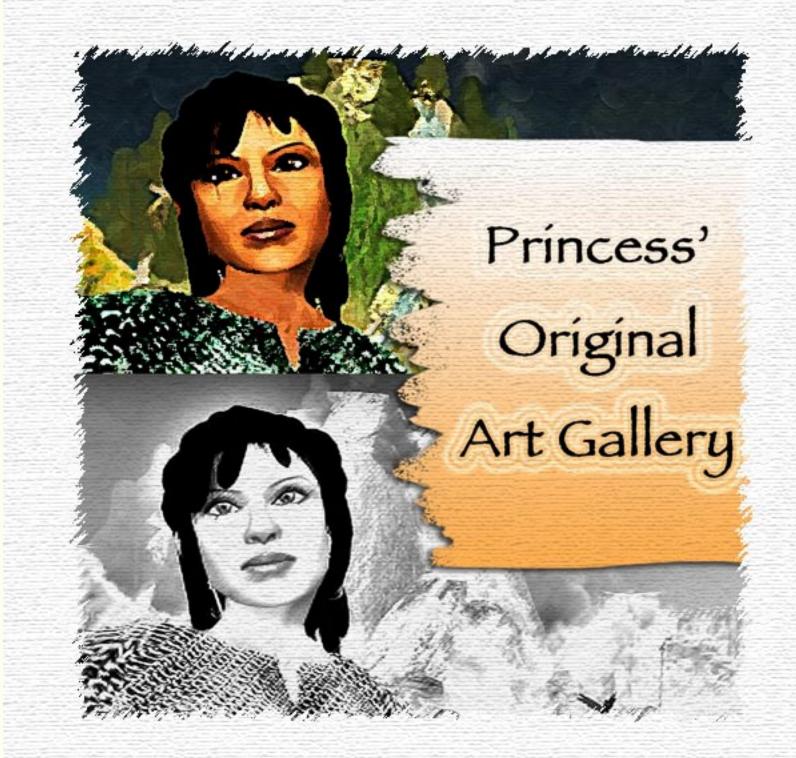
Pentacle

The Grove is where she and some of her myriad friends practice witchcraft although Gwen assures me it is the benign kind. No blood, no guts, and definitely no glory. We aren't dramatic here. We drink coffee and eat Yodels. She showed me the Pentacle which she explained, represents the five elements and the relationship of man/woman to his/her world. It's a celebration of the earth's natural tides and the Mother Goddess. She further explained that this was where she got the name Elements for her store.

Also in The Grove are some cottages she keeps where friends are invited to stay for a short time. Some of her earlier works can be found decorating the cottages.

In real life, Gwen is a jewelry designer turned massage therapist. She says she prefers designing furniture in Second Life to designing jewelry because, I can really let my imagination go nuts. She performed for 12 years in Renaissance Fairs and the Renaissance style is definitely evident in some of her creations.

If you go to Elements Furniture, most likely you will find Gwen there herself. She'll greet you warmly, answer any questions and sometimes make suggestions. If she's not busy, you might be invited to sit down and have a cup of tea and perhaps a Fresh Baked Bran Muffin. The entire property is peaceful and shopping there is no exception.



Dream City (25, 129, 23)



Lordfly Digeridoo: Architect Extraordinaire by Aunnia Wilberg

oday I had the pleasure of meeting with Lordfly Digeridoo at his public art museum, built for residents of Second Life to have a place to display some of their wonderful art work. When I IM'd him to ask for a date for this interview, he replied "I'm pretty boring, I dunno why anyone would interview me. To which I replied, "Well lots of people think you are a great designer or should I say architect?"

I will have to admit, while I was sitting there looking at this strange little man, smoking his pipe and his interesting attire, I thought to myself, "Why was I sent to interview him? Most likely he is going to be just like any other builder in Second Life."

Lordfly began by telling me that he had only designed the museum encasing the artwork and

hadn't done any of the artwork. He didn't want any confusion about his participation in the museum project.

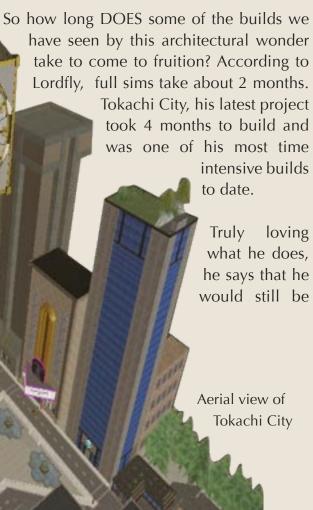
According to Lordfly, back when he made the museum, there weren't many museums in Second Life. So having had some empty land, he built the museum and invited residents to put their artwork in it. He was quick to let me know, "I've been so busy, I haven't been soliciting as much as I should, but there's a ton of space left. If your readers have art to show off, send 'em my way."

Lordfly explained that he had been doodling with 3d since early high school, with the old Quake engine making quake maps. He had also been in Activeworlds around 1997 messing around with their "3d creation" tools. In 2003 he stumbled upon Second Life and found it to be a wonderfully creative outlet and started building "for money" (just \$L at the time) about 3 months later. He hadn't gone full-tilt professional until late this summer.

I asked him what type of architecture he admired in Second Life and he told me anything that was well done. His tastes fluctuate with his moods. He tends to avoid the fancifull builds though, castles, victorian mansions, etc.

We talked about what has always been a pet peeve of his....one in which people tend to fill their homes with so many rooms. Lordfly himself admires more of the modern and simple builds that are designed specifically with Second Life in mind. An example from my own SL experiences struck me immediately. I remember when I was looking for a home in SL, I had found one that I completely fell in love with, however, when I went into the home, it was like going through a maze. I wasn't sure I would ever find my way out.

Lordfly also explained to me that you have to design with the limitations of Second Life in mind. You can't have realistically proportioned rooms in Second Life. The camera controls won't allow for it.







The Outside (top) and Inside (bottom) of Muse Isle.

an architect, paid or not. But in reality, he does custom work only these days and is paying for his studies with the money his builds earn him. Majoring in Urban and Regional planning, he enjoys the opportunity to integrate the learning experiences of one avenue with the other.

At this point in the interview, my curiosity was peaked. I found myself wanting to see some of his projects after stating that he was paying for college with the money he was making on them. Lordfly also stated that he does work for business clients mostly now that are looking for a more professional design and that he also does contract work with Millions of Us, one of the Metaverse development companies, which includes two builds under them, the CNet building and the Talib Kweli building.

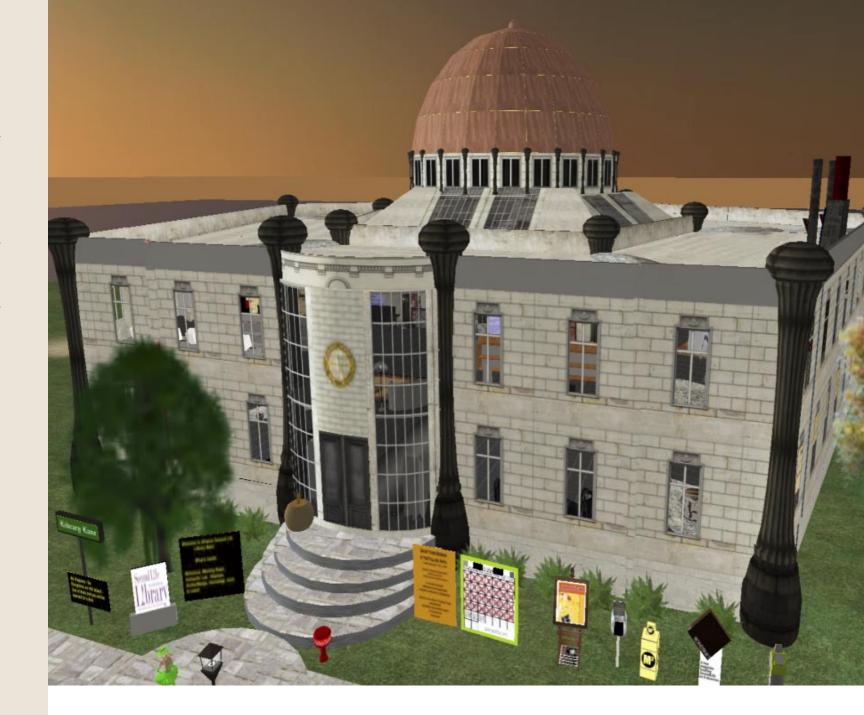
I asked him if we could take a look at a couple of projects. Lordfly graciously teleported me and my photographer, Monica Dye to one of his project builds, Tokachi City, where he designed 90% of the buildings and the layout of the entire sim.

The lag was very bad that evening so it took a bit of time for the sim to rezz, but as I was standing there and everything started filling in, I finally saw what the big deal was. There before me was one of the most awesome builds that I had ever seen in game. Towering skyscrapers stood like great giants all around us. An incredible clocktower rose into the sky, 130m over our heads.

Lordfly said that his influence in RL as far as architects go would have to be Frank LLoyd Wright, a sort of the early century modernist.

After Tokachi City, Lordfly ported us into Muse Isle where we were shown an amazing ampitheatre that seats up to 80 people in total comfort. Made to look like it was chiseled from the surrounding rock, this structure was a wonder to my eyes and senses. When I looked this build over, and realized how small and insignificant I felt, I then realized exactly why my bosses had sent me to interview this humble and creative character. Lordfly is one HELL of an architect. •

If you would like to see more of his work, examples can be found at: http://www.lordfly.com/wordpress/?page_id=75 (Tokachi City) and http://www.lordfly.com/wordpress/?p=25 (ampitheatre at Muse Isle)



SL Library Emphasizes Information, Not Books

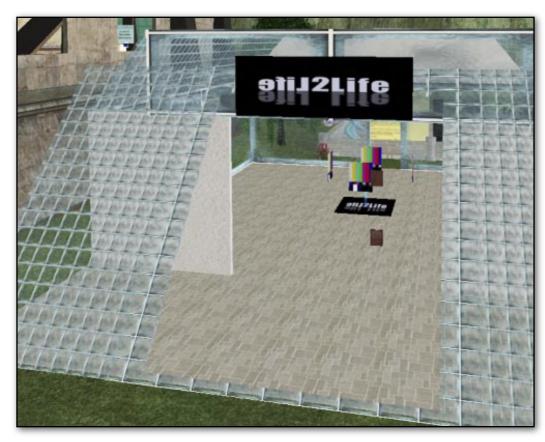
by Rubianne Ellison

Theres something special about a library. One walks through the doors, and, there, lined up on the shelves, is the sum of human knowledge. While traditional libraries call to mind an image of dusty stacks, wooden paneling, and librarians who shush unruly patrons, a group of innovative Second Lifers are working to change minds about what a 21st century library is and can be.

The Second Life Library, which just celebrated its grand opening, is located on Info Island, with a small branch in Caledon. According to Lorelei Junot, real life librarian and SL library coordinator, the library was founded after she and her colleagues in the Illinois library system found they were losing teenage



Information and Communications Technology Library



Life2 Life@ Info Island

patrons. The Alliance library system staff wrote a grant on gaming as a vehicle to attract teens to libraries. This grant eventually led to an investigation of virtual worlds, and then to the Second Life universe.

Junot went on to explain that while there are other libraries in Second Life, the SL library is unique in being a "collaborative." The SL library, sponsored by several non-profit organizations, consists of no less than four libraries, and is expanding. There is the main library which houses reference services, various book formats, and special displays. Parvenu Towers offers resources in business, government, academics, and the humanities. The Medical Library offers health information for academics and consumers, while the Information and Communications Technology Library features resources for educators. In addition to the libraries, Info Island is home to Mystery Manor, which hosts mystery and horror book discussions, and the Talis Science Fiction Portal, which focuses on the science fiction and fantasy genres. Visitors can also find Life2 Life@ Info Island, a place to shop for real life books, Tech Soup, a nonprofit organization that assists other non-profit organizations, the World Bridges Media Gallery, and the Info Island Open Air Theater. A 19th century steampunk and alternate history library, the first branch of the main library, is located in the Caledon sim. The Library Beach Club hosts social events every month to encourage fellowship between educators and librarians.

Library patrons can take advantage of a library search HUD that functions as a traditional reference desk. Librarians are usually on hand to assist patrons, and most objects are scripted with floating texts that offer help. The staff, which consists of 30 to 40 volunteers, often fields questions about using Second Life. Cerulean Vesperia, a library volunteer, explained that "just like people walk into a traditional library to ask about real life issues like real estate, or the location of a landmark, Second Life citizens ask how to buy land or clothes or what to go see or how to make money." Eiseldora Reisman, a nationally recognized library gaming expert and Linden- approved teacher, is in charge of the training programs at the library and makes it a point to teach things that Second Lifers want to learn. Citizens can join monthly book discussions, like the one for "Fire Sale" being held November 21st. The library also has a foothold in the teen grid, with young citizens expressing an interest in training courses.

Library staff members urge citizens to support their library, and Reismann explained that the library's goal is to "create a new image that the library is for the citizen's information needs." Drinkwater added, "It's not about having a bunch of books anymore. It's about giving the patron the resources they need."

The library staff, described by island property manager Brackish Ludwig as a "little family," is in need of all types of people to volunteer. Volunteers do not have to be real life librarians or have any specialized training. •

Location:

The Second Life Library Info Island 99, 200, 33

